Open Patent Services
Cross-Domain Requests Support
Reference Guide

Version 1.1.0
## REVISION HISTORY

<table>
<thead>
<tr>
<th>Date</th>
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<th>Authors</th>
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<tbody>
<tr>
<td>19/05/2011</td>
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Change-log
The following list summarizes the changes that were made between version 1.0.0 and the current version of this document:

Version 1.1.0
- Changed all references to OPS v2.6.2 to OPS v3.1
- Removed source code of crosssitescript.html
- Improved source code of examples
- Added complete example source code
- Changed spelling of JSON-P to JSONP
TABLE OF CONTENTS

Revision history ............................................................................................................ 1
1 INTRODUCTION ..................................................................................................... 4
2 CROSS-DOMAIN REQUESTS ............................................................................... 4
    2.1 Same origin policy ....................................................................................... 4
    2.2 Solutions for cross-domain requests ......................................................... 4
        2.2.1 Cross-document Messaging ............................................................ 4
        2.2.2 JSONP ............................................................................................ 6
3 COMPLETE EXAMPLE .......................................................................................... 8
4 FURTHER READING ........................................................................................... 10
1 INTRODUCTION

This document describes additional technical notes for working with the OPS RESTful web services in AJAX web applications. For an introduction to the OPS RESTful web services, please refer to the OPS User Documentation.

Please note that the techniques described here are valid and conform to established standards. These are however new features in OPS and the implementation may need to evolve in future releases as we apply improvements to the techniques. These techniques are not formally supported by the OPS development team.

2 CROSS-DOMAIN REQUESTS

This chapter explains what kind of limitations you encounter when dealing with cross-domain requests in web applications and shows the solutions that were introduced in OPS.

2.1 Same origin policy

The so-called “same origin policy” addresses security issues when developing dynamic web applications using JavaScript on the client side. Browser based script languages such as JavaScript have access to the complete communication between browser and server and are thus able to read and manipulating data. In order to prevent users from malicious scripts, the policy forbids scripts to access methods and properties on sites originating from a different location than the one where the initial page is hosted. This means that a page loaded from app-a.domain.com is not allowed to get a response to an AJAX request to the service residing on app-b.domain.com. Although this policy is very important as it covers a high security risk, it is very unhandy when it comes to developing a web application that needs to retrieve and display data from different sources, e.g. via RESTful web services.

2.2 Solutions for cross-domain requests

There are several possible solutions when dealing with services and scripts from different locations. Two of them were successfully implemented inside of the EPO in order to be able to use OPS RESTful web services from within JavaScript client code. They both use JSON as data format. Please refer to the OPS User Documentation for information on how to request JSON and what the OPS JSON format looks like.

2.2.1 Cross-document Messaging

The cross-document messaging was introduced by the W3C committee and is generally supported by recent browsers. This chapter gives an overview of how OPS supports this mechanism and how to use it in your own applications. Currently the OPS solution works in all recent browsers except for IE7 and lower (Firefox 3+, Safari 4+, Chrome 2+, Opera 9+) which will be supported in a future release. If you don’t need to support any older versions, it is highly recommended to use this solution. The
cross-document messaging mechanism provides the possibility to exchange data between pages that reside on different machines by using hidden remote iframes. Besides being able to produce JSON responses, OPS provides JavaScript code necessary for cross-document messaging. This JavaScript can be loaded into invisible iframes on the client side and will retrieve the data from OPS. In order to use this Javascript on the client side, it needs to be loaded into an iframe as shown below.

```
<iframe id="client" style="display:none"
src="http://ops.epo.org/3.1/xss/crosssitescript.html" />
```

Using the JavaScript `window.postMessage(message, targetOrigin)` method on the iframe object, it is possible to pass a request to the `crosssitescript.html` page. In the example below we want to receive biblio data for EP1000000.

```
// Get the iframe object
var client = document.getElementById('client');

window.onload = function(){
    // Add an event listener to receive messages from the iframe
    window.addEventListener("message", receiveMessage, false);

    // Create the data string to be passed to the OPS JavaScript
        + "'method' : 'GET', "
        + "'requestHeaders' : {'Accept': 'application/json'} }";

    // Use the postMessage() method in order to send the data to the iframe
    client.contentWindow.postMessage(data, 'http://ops.epo.org');
}

// Event handler that will handle messages from the iframe
function receiveMessage(event){
    // Check origin of the event!
    if (event.origin == "http://ops.epo.org") {
        var dataJSON = eval('(' + event.data + ')');

        // work with data/display data
        console.log('data received: ', dataJSON);
    } else {
        alert("Got message from unknown source.");
    }
}
```

As the OPS JavaScript also uses the `window.postMessage(message, targetOrigin)` method to send the response back to the request window object, it...
is important that you add an event handler for the message event on your side. (receiveMessage in the above example)

**Note:** be aware that this method includes a potential security risk that can be addressed by verifying the event origins. It is very important that you always check the sources of the pages you are dealing with.

### 2.2.2 JSONP

JSONP stands for "JSON with padding" and is an approach that introduces callback functions for the loading of JSON data from different domains. The idea behind it is based on the fact that the HTML `<script>` tag is not affected by the same origin policy. Anything imported through this tag is executed immediately in the global context. Instead of passing in a JavaScript file, one can pass in a URL to a service that returns JavaScript code.

The only problem with this solution is that the browser cannot handle a simple JSON response given by the external script as this is not a valid script. To solve this JSONP introduces the callback concept. The response will contain JSON data wrapped into a JavaScript function call (the callback function). By convention, the client provides the name of the callback function as a query parameter.

**Example** for calling OPS with JSONP:

```
```

*There are two important things to notice in this request: The first is the .js part which informs OPS that this is a JSONP-request. The second is the callback parameter which tells OPS the name of the callback function.*

OPS will give the following response to the example request:
As you can see, the JSON data is now wrapped into a JavaScript function called `handleData()`. This callback function must be defined in the client source code and can handle the JSON response.

**Limitations of JSONP:**

- No error-detection mechanism: if anything went wrong and the service failed or responded with an HTTP error, there is no way to find out what happened on the client side; the AJAX application will just hang.
- Only GET is supported (request size limits)
- HTTP headers are not available
Due to those limitations it is highly recommended to only use the JSONP approach when you must support older browsers.

3 COMPLETE EXAMPLE

Below a full working example can be found. To simplify things a little it uses jQuery for the JSONP part.
<!DOCTYPE html>
<html>
<head>
  <title>OPS Cross-domain REST-service example</title>
  <script type="text/javascript" src="https://code.jquery.com/jquery-1.11.1.min.js"></script>
  <script type="text/javascript">
    window.onload = function(){
      // Get the iframe window object
      var client = document.getElementById('client');

      // Add event listener for your window
      window.addEventListener("message", receiveMessage, false);

      // Create the data string to be passed to the OPS JavaScript

      // Use the postMessage() method in order to send the data to the iframe object
      client.contentWindow.postMessage(data, 'http://ops.epo.org');
    }

    // Event handler
    function receiveMessage(event){
      // Check origin of the event!
      if (event.origin == "http://ops.epo.org") {
        var dataJSON = eval('(' + event.data + ')');

        // work with data / display data
        console.log('data received: ', dataJSON);

        //Now let's get some data using JSONP
        getJSONP();
      } else {
        alert("Got message from unknown source.");
      }
    }

    //JSONP
    function getJSONP(){
      // Construct the URL; the '?' will be filled automatically by
      // jQuery using a random name for the anonymous function given
      // in the getJSON function call
      var sUrl = 'http://ops.epo.org/3.1/rest-services/family/application/docdb/EP08100172/.js' + '?callback=?';

      // Call jQuery's getJSON function with url and anonymous callback function
      $.getJSON(sUrl, function(oData){
        console.log('jsonp data received: ', oData);
      });
    }
  </script>
</head>
<body>
  <iframe id="client" src="http://ops.epo.org/3.1/xss/crosssitescript.html" style="display: none"></iframe>
</body>
</html>
4 FURTHER READING

1. OPS User Documentation
2. JSON Website
3. Cross-document messaging specification